



Display mode : XVGA
Resolution: 1024X768
Formats: 4:3
Vertical Scan Freq : 60Hz
Horizontal Scan Freq : 48kHz

BORDEN
TECHNOLOGY CORPORATION

Game development and manufacturing

No.2, Lane 55, Wan shing St.,Kaohsiung 807, TAIWAN.R.O.C
T E L : +886-7-3852311 • FAX:+886-7-3836639
E - m a i l : sales@borden.com.tw
Web Site : www.borden.com.tw

BORDEN
TECHNOLOGY CORPORATION



American Display mode:XVGA



INTRODUCTION

| | |
|----------------|----|
| INTRODUCTION | 02 |
| GUN SYMBOL | 03 |
| BONUS GAME | 04 |
| DOUBLE-UP GAME | 05 |

SYSTEM SET UP

| | |
|-----------------|----|
| MESSAGE REMOVAL | 06 |
| TEST/SET UP | 06 |
| RECORD | 10 |

WIRING DIAGRAM

| | |
|----------------|----|
| WIRING DIAGRAM | 12 |
| CONTROL PANEL | 13 |
| PCB | 14 |

- 1.Huga is an alluring 15-reel 9-line game.
- 2.Select to bet on 1line, 3 lines, 5 lines, 7 lines or 9 lines by pressing the [Line] button.
- 3.Press the [Bet] button to increase the bet or press the [Max Bet] button to maximize the bet on the selected line.
- 4.Press the [Start] button to spin the reels which will stop automatically.
Or press the [Stop1]~[Stop5] or [All Stop] to stop corresponding reels.
- 5.Player wins if three or more same symbols link one another along the left or right side on a selected line.
- 6.Press the [Start] button to take win and continue the basic game or press the [Double] to enter the double-up game.
- 7.Press the [Auto] button to turn on or off the auto play mode. However, if the credit points are not enough, the auto play mode is disabled.





GUNS SYMBOL



The wild symbol can substitute for any other symbols!

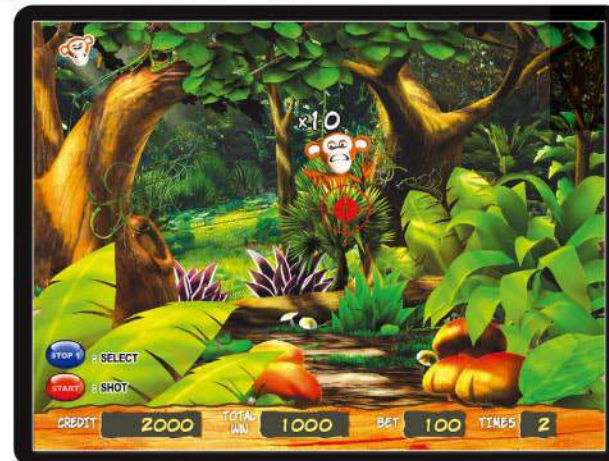
| | | |
|--|--|----------------|
| | The wild symbol can substitute for any other symbol! | Bonus Game x 3 |
| | | Bonus Game x 2 |
| | | Bonus Game x 2 |
| | | Bonus Game x 1 |



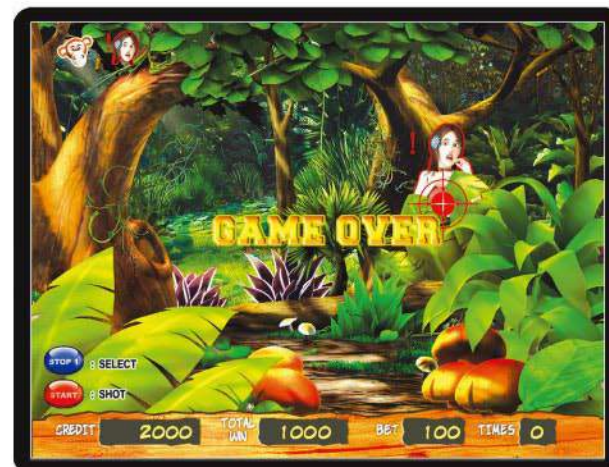
If there are three or more appear in a roll on the left or the right side of the winning line, the player can enter the Bonus Game.

BONUS GAME

BONUS GAME I Hunting



There are 15 hidden places in the forest. Press the [Stop1] button to aim at different target places and press the [Start] button to shoot. The winning points will be certain multiples of the total bet. The multiple will be shown next to the animal that got shot



The player can aim at different target places and continue the hunting until the girl is shot or all animals are shot. If the player hunts all 14 animals, the system enters BONUS GAME II.



DOUBLE-UP GAME

BONUS GAME II Coconut Tree Shaking

There are many coconuts on the tree. The player should keep pressing the [Start] button as fast as possible within the time limit. The monkey will clutch the trunk of the tree and shake. The speed of pressing the [Start] button will appear on the level meter and affect the quantity of the falling coconuts. A player will win the multiple point of each falling coconuts. When time is up, the system will return to the basic game.



basic game. If the player draws with the dealer, the winning points will be put aside temporarily. In the following play, the points will be added to the new winning points if the player wins. After each play, the player could select to return to the basic game with the accumulated winning points.

After winning each basic game, the player can select to continue the game or enter the double-up game. The double-up is a rock-paper-scissors game. The player plays the game with the dealer by choosing [rock], [paper], or [scissors]. If the player wins, the winning points in the basic game will be doubled up; otherwise, the winning point will be reset to zero and the system will return to the

SYSTEM SET UP

Message Removal

When any one of the messages below is shown on the screen, please remove it in the following ways after the corresponding condition is removed :

| Messages | Way to Remove the Message |
|--------------|--|
| COIN JAM | After resetting error, press the record button to clear the error message. |
| CREDIT LIMIT | After resetting credit limit, press the keyout button to clear the error message. |
| HOPPER ERROR | After resetting hopper error, press the keyout button to clear the error message. |

TEST/SET UP

Press [SET UP] button when power is ON to enter TEST/SET UP screen:

TEST/SET UP

- 1.SET UP RECORD
- 2.IN/OUT SET UP
- 3.FUNCTION SET UP
- 4.PASSWORD SET UP
- 5.RELOAD DEFAULT
- 6.EVENT RECORD
- 7.TEST
- 8.CLEAR THE RECORD

【STOP1】 :MOVE UP 【STOP2】 :MOVE DOWN 【STOP5】 :ENTER 【START】 :EXIT



SYSTEM SET UP

*4.PASSWORD SET UP

ADMINISTRATOR PASSWORD
CHANGE THE ADMINISTRATOR PASSWORD
USER PASSWORD
CHANGE THE USER PASSWORD
PASSWORD TO SPECIAL PAGE : ON / OFF
DEFAULT ADMINISTRATOR PASSWORD:1111
DEFAULT USER PASSWORD:1212

STOP1 :1 STOP2 :2 STOP3 :3 STOP4 :4 START : CANCEL

【STOP1】: MOVE UP 【STOP2】: MOVE DOWN 【STOP3】: OFF 【STOP4】: ON 【STOP5】: ENTER 【START】: EXIT

*5.RELOAD DEFAULT

IF YOU WANT TO RELOAD DEFAULT ,PLEASE PRESS BOTH STOP5 AND HELP TOGETHER,
AND HOLD FOR 5 SECONDS.

● ATTENTION ! AFTER RELOAD DEFAULT,THE MACHINE WILL RETURN TO THE ORIGINAL SET UP !

6.EVENT RECORD

TOTAL EVENT RECORD ▶ LAST 256 TIMES RECORD

IN/OUT METER EVENT RECORD ▶ KEYIN , KEYOUT AND PAYOUT RECORD

GRAND PRIZES RECORD ▶ ALL PRIZES RECORD

【STOP1】 : LAST PAGE 【STOP2】 : NEXT PAGE 【START】: EXIT

7.TEST

Button test

PRESS TO CHECK IF
EACH BUTTON IS ON
AND MARK ☒

COIN
STOP2/DOUBLE-UP
STOP4/ PAPER
NOTE
CLEAR
SET UP
TICKET OUT
HOPPER SW
STOP1 /SCISSORS/LINE
STOP3/ROCK/HELP
STOP5/BET
START/TAKE WIN/ALL STOP
RECORD
PAY OUT
TICKET NOTCH

【START+HELP】: EXIT

MUSIC TEST ADJUSTMENT SOUND TRACK 1 SOUND TRACK 2 SOUND TRACK 3 SOUND TRACK 4
PRESS STOP5 TO TEST THE SOUND.

【STOP1】 : MOVE UP 【STOP2】: MOVE DOWN 【START】: EXIT

PICTURES TEST PRESS STOP5 TO CONTINUE OR STOP THE TEST

★ TO ENTER THE PAGE, A PASSWORD IS NEEDED.

◎ INCORRECT PASSWORD FOR THREE TIMES CONSTANTLY, PLEASE WAIT
FOR 30 MINUTES TO ENTER ANOTHER PASSWORD.

SYSTEM SET UP

Message Removal

When any one of the messages below is shown on the screen,
please remove it in the following ways after the corresponding condition is removed :

| Messages | Way to Remove the Message |
|--------------|--|
| COIN JAM | After resetting error,press the record button to clear the error message. |
| CREDIT LIMIT | After resetting credit limit,press the keyout button to clear the error message. |
| HOPPER ERROR | After resetting hopper error,press the keyout button to clear the error message. |

TEST/SET UP

Press [SET UP] button when power is ON to enter TEST/SET UP screen:

TEST/SET UP

- 1.SET UP RECORD
- 2.IN/OUT SET UP
- 3.FUNCTION SET UP
- 4.PASSWORD SET UP
- 5.RELOAD DEFAULT
- 6.EVENT RECORD
- 7.TEST
- 8.CLEAR THE RECORD

【STOP1】:MOVE UP 【STOP2】:MOVE DOWN 【STOP5】:ENTER 【START】:EXIT



SYSTEM SET UP

TEST/SET UP

1.SET UP RECORD

THE LAST TIME TO RELOAD DEFAULT
THE LAST TIME TO CHANGE IN/OUT SET UP
THE LAST TIME TO CHANGE RATE SET UP
THE LAST TIME TO CHANGE FUNCTION SET UP
THE LAST TIME TO TURN ON
THE LAST TIME TO CLEAR THE CURRENT RECORD
THE LAST TIME TO CLEAR THE RECORD

【START】: EXIT

* 2.IN/OUT SET UP

COIN

COIN RATE : 1000 · 500 · 250 · 200 · 100 · 80 · 75 · 60 · 50 · 40 · 30 · 25 · 20 · 15 · 10 · 5 · 4 · 2 · 1 · OFF

NOTE

NOTE RATE: 1000 · 500 · 250 · 200 · 100 · 80 · 75 · 60 · 50 · 40 · 30 · 25 · 20 · 15 · 10 · 5 · 4 · 2 · 1 · OFF

CLEAR

CLEAR RATE: 1000 · 500 · 250 · 200 · 100 · 80 · 75 · 60 · 50 · 40 · 30 · 25 · 20 · 15 · 10 · 5 · 4 · 2 · 1 · OFF

PAY OUT

PAY OUT RATE: 1000 · 500 · 250 · 200 · 100 · 80 · 75 · 60 · 50 · 40 · 30 · 25 · 20 · 15 · 10 · 5 · 4 · 2 · 1 · OFF

HOPPER SWITCH

HOPPER SWITCH: NO · NC

PAY OUT OPTION

PAY OUT OPTION: TICKET DISPENSOR · HOPPER

【STOP1】: MOVE UP 【STOP2】: MOVE DOWN 【STOP3】: + 【STOP4】: - 【START】: EXIT

★ TO ENTER THE PAGE, A PASSWORD IS NEEDED.

© INCORRECT PASSWORD FOR THREE TIMES CONSTANTLY, PLEASE WAIT FOR 30 MINUTES TO ENTER ANOTHER PASSWORD.

SYSTEM SET UP

* 3.FUNCTION SET UP

GAME RATE : 98 · 97.75 · 97.5 · 97.25 · 97 · 96.75 · 96.5 · 96.25 · 96 · 95.75 · 95.5 · 95.25 · 95

94.75 · 94.5 · 94.25 · 94

DOUBLE UP RATE : 99 · 98.50 · 98 · 97.50 · 97 · 96.50 · 96

MAX BET THE RATE INFLUENCES CREDIT LIMIT · MINI BET · BET PER LINE · DOUBLE-UP GAME.

MAX BET : 450 · 360 · 270 · 180 · 90 · 45

CREDIT LIMIT WHEN EXCEEDS THE CREDIT LIMIT RATE, WILL SHOW THE 「CREDIT LIMIT」 MESSAGE.

WHEN THE MAX BET IS 450, THE NUMERICAL : NO RESTRICTION · 2000000 · 1000000 · 500000

WHEN THE MAX BET IS 360, THE NUMERICAL : NO RESTRICTION · 1600000 · 800000 · 400000

WHEN THE MAX BET IS 270, THE NUMERICAL : NO RESTRICTION · 1200000 · 600000 · 300000

WHEN THE MAX BET IS 180, THE NUMERICAL : NO RESTRICTION · 800000 · 400000 · 200000

WHEN THE MAX BET IS 90, THE NUMERICAL : NO RESTRICTION · 400000 · 200000 · 100000

WHEN THE MAX BET IS 45, THE NUMERICAL : NO RESTRICTION · 200000 · 100000 · 50000

MINI BET

X1 AND X9

BET PER LINE

WHEN THE MAX BET IS 450, THE NUMERICAL : 10 · 5

WHEN THE MAX BET IS 360, THE NUMERICAL : 10 · 5

WHEN THE MAX BET IS 270, THE NUMERICAL : 10 · 5 · 3

WHEN THE MAX BET IS 180, THE NUMERICAL : 10 · 5 · 2

WHEN THE MAX BET IS 90, THE NUMERICAL : 5 · 2 · 1

WHEN THE MAX BET IS 45, THE NUMERICAL : 2 · 1

DOUBLE UP WHEN "OFF" IS SELECTED, THE ENTRY OF THE DOUBLE-UP GAME IS DISABLED.

DIRECT DOUBLE UP PRESS "BET" BUTTON TO ENTER DOUBLE-UP GAME DIRECTLY WITH THE MAX BET.

DOUBLE UP LIMIT AN UPPER BOUND TO DISABLE THE ENTRY OF THE DOUBLE UP GAME WHEN THE WINS EXCEED.

WHEN THE MAX BET IS 450, THE NUMERICAL : UNLIMIT · 100000 · 50000

WHEN THE MAX BET IS 360, THE NUMERICAL : UNLIMIT · 80000 · 40000

WHEN THE MAX BET IS 270, THE NUMERICAL : UNLIMIT · 60000 · 30000

WHEN THE MAX BET IS 180, THE NUMERICAL : UNLIMIT · 40000 · 20000

WHEN THE MAX BET IS 90, THE NUMERICAL : UNLIMIT · 20000 · 10000

WHEN THE MAX BET IS 45, THE NUMERICAL : UNLIMIT · 10000 · 5000

DEMO MUSIC

COIN

NOTE IN THE SAME WITH IN/OUT SET UP

TIME SET UP

VOLUME ADJUSTMENT

【STOP1】: MOVE UP 【STOP2】: MOVE DOWN 【STOP3】: + 【STOP4】: - 【START】: EXIT

★ TO ENTER THE PAGE, A PASSWORD IS NEEDED.

© INCORRECT PASSWORD FOR THREE TIMES CONSTANTLY, PLEASE WAIT FOR 30 MINUTES TO ENTER ANOTHER PASSWORD.



SYSTEM SET UP

*4.PASSWORD SET UP

ADMINISTRATOR PASSWORD
CHANGE THE ADMINISTRATOR PASSWORD
USER PASSWORD
CHANGE THE USER PASSWORD
PASSWORD TO SPECIAL PAGE : ON / OFF
DEFAULT ADMINISTRATOR PASSWORD:1111
DEFAULT USER PASSWORD:1212

STOP1 :1 STOP2 :2 STOP3 :3 STOP4 :4 START : CANCEL

【STOP1】: MOVE UP 【STOP2】: MOVE DOWN 【STOP3】: OFF 【STOP4】: ON 【STOP5】: ENTER 【START】: EXIT

*5.RELOAD DEFAULT

IF YOU WANT TO RELOAD DEFAULT ,PLEASE PRESS BOTH STOP5 AND HELP TOGETHER,
AND HOLD FOR 5 SECONDS.

● ATTENTION ! AFTER RELOAD DEFAULT,THE MACHINE WILL RETURN TO THE ORIGINAL SET UP !

6.EVENT RECORD

TOTAL EVENT RECORD ▶ LAST 256 TIMES RECORD

IN/OUT METER EVENT RECORD ▶ KEYIN , KEYOUT AND PAYOUT RECORD

GRAND PRIZES RECORD ▶ ALL PRIZES RECORD

【STOP1】 : LAST PAGE 【STOP2】 : NEXT PAGE 【START】: EXIT

7.TEST

Button test

PRESS TO CHECK IF
EACH BUTTON IS ON
AND MARK ☒

COIN
STOP2/DOUBLE-UP
STOP4/ PAPER
NOTE
CLEAR
SET UP
TICKET OUT
HOPPER SW

STOP1 /SCISSORS/LINE
STOP3/ROCK/HELP
STOP5/BET
START/TAKE WIN/ALL STOP
RECORD
PAY OUT
TICKET NOTCH

【START+HELP】: EXIT

MUSIC TEST ADJUSTMENT SOUND TRACK 1 SOUND TRACK 2 SOUND TRACK 3 SOUND TRACK 4
PRESS STOP5 TO TEST THE SOUND.

【STOP1】 : MOVE UP 【STOP2】: MOVE DOWN 【START】: EXIT

PICTURES TEST PRESS STOP5 TO CONTINUE OR STOP THE TEST

★ TO ENTER THE PAGE, A PASSWORD IS NEEDED.

◎ INCORRECT PASSWORD FOR THREE TIMES CONSTANTLY, PLEASE WAIT
FOR 30 MINUTES TO ENTER ANOTHER PASSWORD.

SYSTEM SET UP>>RECORD

Press the [RECORD] button when the power is ON to enter RECORD screen:

RECORD 1

| GAME RECORD | | |
|--------------|---------|--|
| TOTAL RECORD | | |
| POWER ON | CURRENT | |
| COIN IN | | |
| PAYOUT | | |
| NOTE IN | | |
| CLEAR | | |
| MAIN GAME | | |
| TOTAL BET | CURRENT | |
| TOTAL WIN | | |
| GAME TIMES | | |
| WIN TIMES | | |
| BONUS | | |

STOP1 (LAST PAGE) STOP2 (NEXT PAGE) START (EXIT)

HELP (CLEAR THE LAST RECORD)

RECORD 2

| GAME RECORD | | |
|---------------|---------|--|
| DOUBLE-UP | | |
| PLAY | CURRENT | |
| WIN | | |
| GAME TIMES | | |
| WIN TIMES | | |
| BONUS GAME I | | |
| ENTER TIMES | CURRENT | |
| WIN | | |
| BONUS GAME II | | |
| ENTER TIMES | CURRENT | |
| WIN | | |

STOP1 (LAST PAGE) STOP2 (NEXT PAGE) START (EXIT)

HELP (CLEAR THE LAST RECORD)



SYSTEM SET UP

RECORD 3



STOP1 (LAST PAGE) STOP2 (NEXT PAGE) START (EXIT)

RECORD 4



STOP1 (LAST PAGE) STOP2 (NEXT PAGE) START (EXIT)

WIRING DIAGRAM AND CONTROL PANEL

| COMPONENT SIDE | 36PIN | SOLDER SIDE |
|--------------------------|-------|-------------------|
| | 1 | |
| | 2 | |
| AUDIO OUT | 3 | AUDIO GND |
| | 4 | |
| | 5 | |
| | 6 | |
| TICKET OUT SW | 7 | |
| TICKET NOTCH SW | 8 | |
| START/STOP/TAKE SW | 9 | |
| HELP / STOP 3 / ROCK | 10 | |
| STOP5 / BET SW | 11 | |
| STOP 4 / PAPER | 12 | |
| DOUBLE UP / STOP 2 | 13 | |
| | 14 | |
| | 15 | |
| LINE / STOP 1 / SCISSORS | 16 | |
| | 17 | |
| COIN IN | 18 | NOTE IN |
| | 19 | |
| ACCOUNT SW | 20 | SETUP/TEST BUTTON |
| PAYOUT BUTTON | 21 | CLEAR SW |
| | 22 | HOPPER SW |
| COIN IN METER | 23 | |
| NOTE IN METER | 24 | HOPPER MOTOR |
| | 25 | |
| | 26 | |
| PAYOUT METER | 27 | |
| CLEAR/TICKET METER | 28 | |
| START/STOP/TAKE LAMP | 29 | |
| HELP / STOP 3/ROCK | 30 | |
| STOP5 / BET LAMP | 31 | |
| STOP 4 / PAPER | 32 | |
| DOUBLE UP / STOP 2 | 33 | |
| LINE / STOP 1 / SCISSORS | 34 | |
| | 35 | |
| GND | 36 | GND |



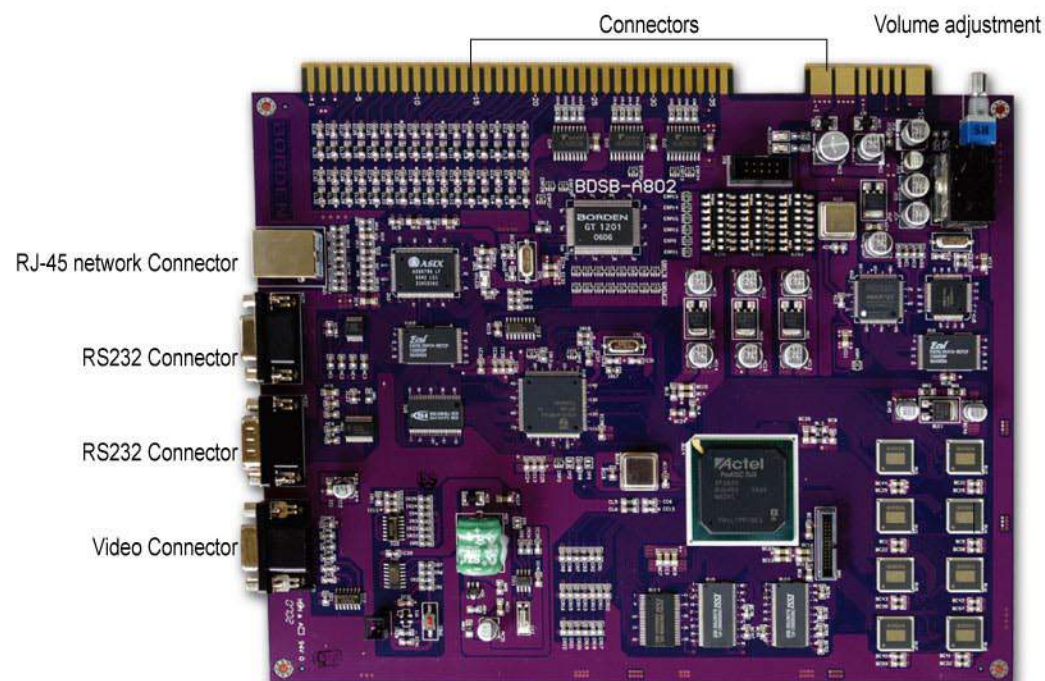
WIRING DIAGRAM AND CONTROL PANEL

| COMPONENT SIDE | 10PIN | SOLDER SIDE |
|----------------------|-------|-------------|
| GND | 1 | GND |
| GND | 2 | GND |
| 5V | 3 | 5V |
| 5V | 4 | 5V |
| 12V | 5 | 12V |
| NC | 6 | NC |
| NC | 7 | NC |
| TICKET DISPENSER OUT | 8 | NC |
| GND | 9 | GND |
| GND | 10 | GND |

CONTROL PANEL



WIRING DIAGRAM AND CONTROL PANEL



★ [AUTO MODE] will start by pressing the [AUTO] button to keep the game playing automatically, until [AUTO] is repressed.